

JAGUR 5 – HUDSON SOFT

ACTION - RPG



Sent to Southeast Asia to eradicate drug trafficking and destroy the entire industry, our five fighters enter immediately into action to infiltrate the enemy territory.
Operation JAGUR 5 « **J**(ef) **A**(nne) **G**(uardic) **U**(kon) **R**(oger) » is launched.

Controls :

Joystick or Arrow keys: Movement

Joystick button 1 or SPACE or SHIFT: Fire

Joystick button 2 or Z key (W key on French keyboard): Activate menu and select options

SPACE or Joystick button 1: Exit menu

In stores/buildings:

Joystick left and right – or left and right Arrow keys : Select other items

Joystick button 1 or SPACE : Choose (buy) items

Joystick up - or Up arrow key : Access dialogs and other things like weapons and companions

Joystick down - or Down arrow key: Exit store/building

Menu:

LEADER

With this option you can choose a member of the team as a leader, which is the character for which you can select another weapon. He is also the one who fights the Boss. Each character can possess a different weapon.

FORMATION

You can choose different formations for your group.

ITEM

To select other weapons.

Other items such as medications, food, etc are automatically used when needed.

During the fight against a Boss, it will not work.

STATUS

Shows the status of the characters.

CONTACT

This gives you a code that you will use to resume the game later, by selecting PASS WORD from the game start screen. For this option, you must have the receiver which costs \$1200.

Walkthrough

You start the game with Jef in a small town. Go to your home in the top left, where you will get some money. The same thing in the house on the top right side. You need to find the other team members who are hidden in houses, and then rent the Jeep for \$500 and go to the next area.

Jungle area. You have to visit every house to get clues and buy a bazooka. You can get it in a house on the right side for \$2250. After you have obtained it, you can start the quest for the 5 dolls, one in each of the following 5 areas which you can explore in no particular order.

Canyon area. Walk through the opening that leads to it. Destroy a rock with the bazooka and walk through the canyon. You will find a statue near the waterfall. Destroy it with the bazooka and enter to fight the Boss.

Base area. Just enter each building until you get the flamethrower. As soon as you get it, select it and go to the flower fields to burn all the poppy. Then you should find a hole. Choose your fighter and enter it to fight the Boss.

Forest area. Look for the six large statues and put them on the holes. The only problem you will have is that there are trees in your way. However, you can blow up a few with your bazooka. With this done, the two statues in front of a house on the top right leave you a passage. Take it and blow up some trees. Enter the house to fight the Boss.

Temple area. Here you have to find five red stoles. First enter the three houses and then blow up the columns with the Bazooka. Go upstairs and enter the Great Temple to kill the Boss.

Field area. After buying the letter of introduction for 800 dollars in the jungle, make sure you have \$12000 and go to this area. The person in the house before the bridge will let you pass through with this letter. Go to the large house above the bridge. There you will see a girl with green hair. She will join you for shopping. After meeting the pretty brunette and showing her the five gifts, you find yourself alone. Now go back to the large house above the bridge to fight the Boss.

After having defeated it, go to the Final Temple at the far right end of the jungle.

DJANGO TRANSLATION- JANUARY 2011

Django's French help guide and walkthrough translated to English by Zandig Slaytanic.